

The Office



User Guide

[Built with Inform 7, The Office is an Interactive Fiction (IF) text adventure that immerses the player within the world of Scranton's number one paper company.]

An Interactive Fiction Adventure

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Introduction

The Office is an Interactive Fiction (IF) adventure game where players will immerse themselves in the world of the office.

Game Summary

In The Office, players will take on the role of the protagonist, a new employee, who must explore the office workspace in search of clues, and missing and stolen items in order to bring the office back to its normal state. As an Interactive Fiction title, both game-play and story elements are provided for entertainment value. By exploring the world of The Office, gamers will have the ability to interact with all key characters via examination and conversation.

Game Mechanics

The Office is an Interactive Fiction text adventure that is written in Inform 7 (6E72). The output is a single lightweight game file in Glulx format (.gblorb) and is playable via free interpreters that are available on a variety of platforms, such as, the web, Mac, PC, Android mobile devices, Windows Mobile, and the iPhone.

Gameplay is featured in a text only interface that embraces the nostalgia and enjoyment of classic computer gaming.

Actual play is executed with typed console commands, such as the following. (Standard abbreviations are included in parenthesis.)

E(X)amine	(S)outh	take keys
(L)ook	(E)ast	unlock door with key
(I)nventory	(W)est	give piece of candy to Kevin
(N)orth	(A)sk Michael about Dwight	open bottom desk drawer